

UNITY MOBILE IPHONE – LATEST RELEASE NOTES

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Release 1.0.11.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	Broadworks Mobility feature	Feature request
Unity Mobile	Application	Turn off automatic logging. Only if the user press 'Send logs' button, logs should be sent to ACRA server.	Feature request
Unity Mobile	Application	Categorize logs - server connection errors.	Feature request
Unity Mobile	Call Logs	Remove unwanted logs.	Feature request

Release 1.0.10.1

Application	Feature/Component	Description	Source
Unity Mobile	Call logs	When showing call logs on unity mobile 1.0.9.2 (iOS) the sort order is incorrect when the user selects different time zone on device.	Bug fix

Release 1.0.9.2

Application	Feature/Component	Description	Source
Unity Mobile	Application Dutch tags	Additional Dutch tags	Feature request
Unity Mobile	Call Recording	Call recording button and settings based on user privileges from branding and license.	Feature request
Unity Mobile	Call Back	Unity-Mobile 1.0.8.1 (iOS) has started to display a strange symbol at the end of its callback message during an outbound call with callback selected.	Bug fix
Unity Mobile	Call Logs	When showing call logs on unity mobile 1.0.8.1 (iOS) the sort order ignores if the call was AM or PM and simply sorts based on the times number value.	Bug fix

Release 1.0.8.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	Added support for Dutch language.	Feature request

Release 1.0.7.1

Application	Feature/Component	Description	Source
Unity Mobile	Contact	VoIP number shown in context menu instead of extn.	Bug fix
Unity Mobile	Backend	Need to use the "0" or "00" replacement that is set in Settings when dealing with any number at any time.	Feature request
Unity Mobile	Settings	Pop notification does not hold the settings.	Bug fix

Release 1.0.6.2

Application	Feature/Component	Description	Source
Unity Mobile	Start-up	Use value in xsiServerAddress tag if present from the GetVoIPServerDetails webservice response to connect to the Broadworks server, but whatever is entered by the user in the UI is used for licensing. UM should only connect to the FQDN entered by the user if the response from the GetVoIPServerDetails web method contains an empty string in the xsiServerAddress field. The user should never see any reference to the FQDN returned from the GetVoIPServerDetails web service, they should only ever see the FQDN they entered into the client. Of course, we should include the actual FQDN that UM connected to in the logs.	FR
Unity Mobile	Branding	Append last name with first name along with a space to use in licensing (FirstName<space>LastName)	Bug fix
Unity Mobile	Branding	Fix issue in combined Branding&Licensing request.	Bug fix

Release 1.0.5.1

Application	Feature/Component	Description	Source
Unity Mobile	Start-up	Use the xsiApplicationId settings from the branding	FR
Unity Mobile	Backend	Https support	FR
Unity Mobile	Settings	Convert "+" in IMRN number into "00" (in the UK) or "0" (in USA) based on user settings.	FR

Release 1.0.4.2

Application	Feature/Component	Description	Source
Unity Mobile	Notification	Occurrence of multiple notifications.	Bug fix

Release 1.0.3.1

Application	Feature/Component	Description	Source
Unity Mobile	Pull call	When pulling a call, show a “pulling call” status message until the native dialler starts ringing.	Feature request
Unity Mobile	Log out	When being prompted to disable Broadworks Anywhere added space before the phone number in the alert message.	Bug fix

Release 1.0.2.1

Application	Feature/Component	Description	Source
Unity Mobile	Pull call	Allow user to pull call from the VoIP phone at any time.	Feature request
Unity Mobile	Log out	Alert the user to disable the Broadworks Anywhere number on log Out.	Feature request

Release 1.0.1.2

Application	Feature/Component	Description	Source
Unity Mobile	Start up	The latest IOS sdk throw an error while getting encoding details if the requesting URL is not present.	Bug fix

Release 1.0.0.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	Broadworks contacts must be shown by order first then common phone list, personal directory, phone contacts, outlook, when the feature to show search in favourite is not enabled.	Feature request
Unity Mobile	Application	Read the encoding from HTTP response and use the same to retrieve data.	Bug fix
Unity Mobile	Application	Show connection lost notification instead of override notification.	Bug fix
Unity Mobile	Login	If Unity Mobile could not connect to the XSI server then error message needs to be shown as "Unity could not connect to the server".	Feature request

Release 0.0.9.2

Application	Feature/Component	Description	Source
Unity Mobile	UNS	Call control window not popped	Bug fix