UNITY MOBILE IPHONE |RELEASE NOTES

Contents

Date of review 11/07/2023

Release 3.1.6
Production release: 31st March 2023

Application	Feature/Component	Description	Source
Unity Mobile	Application	Supported OS version changed to iOS 12 and above.	Feature request
Unity Mobile	Call through	Dialing rule on IMRN number is no longer applied during call through.	Bug fix
Unity Mobile	General bug fixes	If the Enterprise view is available, the IM presence status of all users will be displayed to Enterprise users.	Bug fix

Release 3.1.5

Production release: 09th February 2023

Application	Feature/Component	Description	Source
Unity Mobile	IM Status Tab	Clear IM status was not working in Dutch and Danish language.	Bug fix

Release 3.1.4

Production release: 12th January 2023

Application	Feature/Component	Description	Source
Unity Mobile	Contacts Tab	Refresh the contacts while signing into the app depending on the settings.	Feature request

Release 3.1.3

Application	Feature/Component	Description	Source
Unity Mobile	Call control window	Call recording stop icon will change to start icon when the call recording is stopped.	Bug fix

Release 3.1.2

Application	Feature/Component	Description	Source
Unity Mobile	General bug fixes	Allowed * or # in number if it is the first character in the string.	Bug fix
Unity Mobile	General bug fixes	Disabled missed call notification for forbidden calls.	Feature request
Unity Mobile	Log out	Replaced corresponding Dutch phrase for "Keep sending business calls to my mobile".	Bug fix

Release 3.1.1

Application	Feature/Component	Description	Source
Unity Mobile	'tel:' prefix	• Call back request modification by appending 'tel:' before number ([tel:8007](tel:8007)). • Call transfer request modification by appending 'tel:' prefix before number.	Bug fix

Release 3.1.0

Application	Feature/Component	Description	Source
Unity Mobile	Salesforce Integration	Salesforce integration added for Unity Mobile's new Salesforce Edition: • Call logs and voicemails from Salesforce contacts can be identified with a salesforce icon. • Clicking on a Salesforce contact on call logs will navigate into contact details if the Salesforce contactis added as favorite. Otherwise, will show "Add CRM call log entry" option. • Clicking on a Salesforce contact on voicemail will navigate into contact details if the Salesforce contact tis added as favorite. • Push notifications for call events from Salesforce contacts can be identified with Salesforce contacttype denoted on the notification body. License response is used to determine if CRM integration is available, and so that trial license is assigned through Unity Mobile.	Feature request
Unity Mobile	Services	New services added on the services tab: • Anonymous call rejection • Call forward busy • Call forward no answer • External calling line id delivery • Internal calling line id delivery • Simultaneous ring • Call waiting Remote office	Feature request
Unity Mobile	Settings	CRM configuration option added for login into Salesforce. (None option available to logout from CRM)	Feature request
Unity Mobile	Call Control	Conference bridge option added with following details: • List all available bridge • Bridge details can be copied to clipboard as well as send the details by email. • Call bridge as moderator option to dial into own bridge	Feature request

Unity Mobile	License Request	Unity Mobile will refresh the license every 12 hours. App will exit to login page if the license request fails for 24 hours. The "replacementServerAddress" field in the license response is used to change the VoIP server address of the logged-in user. If there any changes, the app will continue the login process internally with the "replacementServerAddress".	Feature request
Unity Mobile	Call Control window	For Salesforce contacts, contact type is added along with name. A paging indicator is added on the screen to denote more options "Add CRM call log entry" and "Show CRMcontact" on left swipe on the page.	Feature request
Unity Mobile	Add CRM call log entry	This option will show a popup with caller name, Close log entry immediately option and a text area to add notes to save details into salesforce. This option is available in the following pages: • For salesforce calls, left swipe on the call control window will show "Add CRM call log entry" option More option on the left swipe of a salesforce call log entry has this option	Feature request
Unity Mobile	Show CRM contact	It will show the Salesforce contact in the Salesforce app if the app is installed on the phone, otherwise navigated into browser. This option is available in the following pages: • For Salesforce calls, left swipe on the call control window will show the "Show CRM contact" option More option on the left swipe of a Salesforce call log entry has this option Contact details page of a salesforce contact	Feature request
Unity Mobile	Contacts	• Contact search of salesforce contacts with name and number • Contact details page for Salesforce contacts Favourite list with Salesforce contacts	Feature request
Unity Mobile	Contact details	• SMS option available for mobile numbers • For Salesforce contacts Info and Call logs tabs are available Adding salesforce contacts to favourites	Feature request
Unity Mobile	Voicemail	• Single voicemail delete issue fixed and Voicemail read/unread issue fixed.	Bug fix
Unity Mobile	Login	• Remove all instances of https://, http:// and "/" from the VoIP server address. It will be removed from settings page as well.	Bug fix

Date of review 11/07/2023

Unity Mobile	General bugfixes	Used "instantMessageDomain" from branding response instead of license response.	Bug fix
		Added forbidden character ("/" and "\") validation in add to personal directory request included first name and last name in license request.	

Release 3.0.3

Application	Feature/Component	Description	Source
Unity Mobile	Bug fix	There was an additional issue with the redirection server address, this has now been fixed.	Bug fix

Release 3.0.2

Application	Feature/Component	Description	Source
Unity Mobile	Bug fix	There was an issue with the redirection server address, this has now been fixed.	Bug fix

Release 3.0.1

Application	Feature/Component	Description	Source
Unity Mobile	Bug fix	There was a bug where the app was crashing while indexing the names indirectories, this has now been fixed.	Bug fix

Release 3.0.0

Application	Feature/Component	Description	Source
Unity Mobile	New UI	Unity Mobile 3.0 features a new UI with stylish new icons and an intuitive layoutincluding a new tab to set the IM status, clicking on an entry to redirect to a Contact's details page and displaying badges to indicate new missed calls, voicemails, and notifications.	Feature request
Unity Mobile	Push notification	The VoIP push notification has been removed and normal push notification has been implemented with call and messages being notified as a system notification. Any unused events received from BroadWorks will now be shown as "No recent activity", for more information on expected behaviour, click here.	Feature request
Unity Mobile	Voicemail Tab	There is now a Visual Voicemail tab that shows all the read and unread voicemails when the user has enabled and selected "Show voicemail tab" in the voicemail service configuration. Users can play, save, and delete voicemails and dial directly by clicking the phone icon next to the message. A blue bar on the left side of the message indicates whether the voicemail has been read or not.	Feature request
Unity Mobile	Login	The "Sign in Automatically" option has been removed from the sign in page.	Feature request
Unity Mobile	Configuration	The "Save and Proceed" option in the call control settings during start-up has been removed.	Feature request
Unity Mobile	Contacts Tab	The Favourites and Contacts are now merged into sub tabs in the main Contacts tab.	Feature request
Unity Mobile	Contacts Tab	The BroadWorks directories will now show the real time status of contacts in the Contacts tab. This will be updated when the user scrolls through the list. The variants are: • **On the phone:** Red cross icon. • **IM online:** Blue dot at the left side. • **IM status:** Right aligned to the phone number Users can also dial colleagues directly from the Contacts and Favourites tabs by clicking the phone icon next to the contact's name.	Feature request
Unity Mobile	Contact details	Each BroadWorks contact now has an Info sub tab which shows the belowinformation (if set in BroadWorks):	Feature request

		- Full Name - Extension number - Full number - Mobile number - Email address - Location - Department Scheduled and Ad-hoc status in detail	
Unity Mobile	Contact details	Users can long press on numbers in the info tab to copy it to the clipboard.	Feature request
Unity Mobile	Contact details	Users can click on the email address in the info tab to be redirected to the mobiles native email app to compose an email to that address.	Feature request
Unity Mobile	More Tab	Users can now arrange the tabs at the bottom of Unity Mobile in the More tab by dragging and dropping the icons as desired.	Feature request
Unity Mobile	Call Control Tab	During a call users can go to the Call control tab and select from the Show call and Pull call options.	Feature request
Unity Mobile	Notification Tab	If there are no new notifications in the notification window, then "No new notifications" will be shown.	Feature request

Release 2.0.0.0

Application	Feature/Component	Description	Source
Unity Mobile	All	Interface has been updated with new buttons, icons and style.	Feature request
Unity Mobile	Home	Show Call functionality to pop call control window.	Feature request
Unity Mobile	Call logs	Prompt to Disable BroadWorks anywhere or BroadWorks based call control services during log out.	Feature request
Unity Mobile	About	Copy right changed to 2019.	Feature request
Unity Mobile	Logout	Unity will wait for receiving success response when disabling BroadWorks during log out. It will prompt with an error if the response is not successful.	Feature request
Unity Mobile	Home	User can enter international exit codes in settings such that it will be replaced with + on making a call.	Feature request
Unity Mobile	Service	Call Centre Queue name and number not showing.	Bug fix
Unity Mobile	All	Add more logs.	Bug fix
Unity Mobile	Directory	Personal directory was not loading more than 100 entry.	Bug fix

Release 1.0.11.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	BroadWorks Mobility feature.	Feature request
Unity Mobile	Application	Turn off automatic logging. Only if the user press 'Send logs' button, logs should be sent to ACRA server.	Feature request
Unity Mobile	Application	Categorize logs - server connection errors.	Feature request
Unity Mobile	Call Logs	Remove unwanted logs.	Feature request

Release 1.0.10.1

Application	Feature/Component	Description	Source
Unity Mobile	Call logs	When showing call logs on unity mobile 1.0.9.2 (iOS) the sort order is incorrect whenthe user selects different time zone on device.	Bug fix

Release 1.0.9.2

Application	Feature/Component	Description	Source
Unity Mobile	Application Dutch tags	Additional Dutch tags.	Feature request
Unity Mobile	Call Recording	Call recording button and settings based on user privileges from branding andlicense.	Feature request
Unity Mobile	Call Back	Unity-Mobile 1.0.8.1 (iOS) has started to display a strange symbol at the end ofits callback message during an outbound call with callback selected.	Bug fix
Unity Mobile	Call Logs	When showing call logs on unity mobile 1.0.8.1 (iOS) the sort order ignores if thecall was AM or PM and simply sorts based on the times number value.	Bug fix

Release 1.0.8.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	Added support for Dutch language	Feature request

Release 1.0.6.2

Application	Feature/Component	Description	Source
Unity Mobile	Start-up	Use value in "xsiServerAddress" tag if present from the" GetVoIPServerDetails" webservice response to connect to the BroadWorks server, but whatever is entered by the user in the UI is used for licensing. UM should only connect to the FQDN entered by the user if the response from the "GetVoIPServerDetails" web method contains an empty string in the "xsiServerAddress" field. The user should never see any reference to the FQDN returned from the "GetVoIPServerDetails" web service, they should only ever see the FQDN they entered the client. Of course, we should include the actual FQDN that UM connected to in the logs.	Feature request
Unity Mobile	Branding	Append last name with first name along with a space to use in licensing (FirstName<space>LastName).	Bug fix
Unity Mobile	Branding	Fixed issue in combined Branding and Licensing request.	Bug fix

Release 1.0.5.1

Application	Feature/Component	Description	Source
Unity Mobile	Start-up	Use the "xsiApplicationId" settings from the branding.	Feature request
Unity Mobile	Backend	Https support.	Feature request
Unity Mobile	Settings	Convert "+" in IMRN number into "00" (in the UK) or "0" (in USA) based on user settings.	Feature request

Release 1.0.5.2

Application	Feature/Component	Description	Source
Unity Mobile	Notification	Occurrence of multiple notifications,	Bug fix

Release 1.0.3.1

Application	Feature/Component	Description	Source
Unity Mobile	Pull call	When pulling a call, show a "pulling call" status message until the native dialer starts ringing.	Feature request
Unity Mobile	Log out	When being prompted to disable BroadWorks Anywhere added space before the phone number in the alert message.	Bug fix

Release 1.0.2.1

Application	Feature/Component	Description	Source
Unity Mobile	Pull call	Allow user to pull call from the VoIP phone at any time.	Feature request
Unity Mobile	Log out	Alert the user to disable the BroadWorks Anywhere number on log out.	Feature request

Release 1.0.1.2

Application	Feature/Component	Description	Source
Unity Mobile	Start up	The latest IOS sdk throws an error while getting encoding details if the requesting URL is not present.	Bug fix

Release 1.0.0.1

Application	Feature/Component	Description	Source
Unity Mobile	Application	BroadWorks contacts must be shown by order first then common phone list, personal directory, phone contacts, outlook, when the feature to show search in favourite is notenabled.	Feature request
Unity Mobile	Application	Read the encoding from HTTP response and use the same to retrieve data.	Bug fix
Unity Mobile	Application	Show connection lost notification instead of override notification.	Bug fix
Unity Mobile	Login	If Unity Mobile could not connect to the XSI server then error message needs to be shown as "Unity could not connect to the server".	Feature request

Release 1.0.0.2

Application	Feature/Component	Description	Source
Unity Mobile	UNS	Call control window not popped.	Bug fix